Class: Sandpiper Term: Summer 2022 Theme: Wondrous Worlds



### **Communication, Language and Literacy:**

**Reading** – plays around a theme, classic fiction and letters. Use spoken language to explore new ideas. Guided reading will take place regularly to focus on reading skills for inference, explaining genre and supporting ideas with evidence.

Writing – Extend sentences by using a wider range of conjunctions, and create characters, setting and plot.

**Speaking and Listening** – develop and adapt tone and non-verbal features to maintain audience interest, read and perform parts in a manner that will engage the audience.

*Handwriting* – continue to develop a fluent, consistent, cursive script.

### Mathematics:

- Use knowledge of number bonds to make one whole.
- Write, compare and order decimals.
- Round decimals with one decimal place to the nearest whole number.
- Write ½, ¼ and 3/4 as decimals.
- Tell the time to 5 minutes and to 1 minute.
- Use a.m. and p.m. accurately.
- Use and convert between year, month, weeks, days and seconds.
- Convert between analogue and digital, using a 12 hour clock and then a 24 hour clock.

### History/Geography/RE/Art/DT Focus:

- Investigate the Aztec, Mayan and Ancient Chinese civilisations through questioning of the life, chronology and key events.
- Plan, design, create and evaluate a ceramic piece of art.
- Identify and describe the geographical locations and similarities of location of the Aztec, Mayan and Ancient Chinese civilizations.

#### Science: Forces

- Observe, describe and classify materials as magnetic and nonmagnetic.
- Know friction is a force. Describe how friction can be increased and affects the speed of a moving object.
- Plan how to collect data and recognise its importance.
- Investigate friction through fair testing.

**6R:** Relationships, Reflectiveness **Jigsaw:** Relationships, Changing Me

- Discuss, explore empathy and respect within relationships.
- Understand how everyone is unique and the changes they experience.

## **Physical Education:**

**Gymnastics** – practise, improve, combine, and perform various body shapes with increasing control on mats, and apparatus.

**Games** – continue to develop skills to play different types of games and positions within games.

# How you can help at home:

When reading books or texts, discuss characters, story plot, features they have noticed, parts they think could be improved, effective word choices and the effect on the reader.

Talk about using mathematics in everyday life; shopping, time etc. Practise number facts such as 34 + 66 = 100, multiplication tables and division facts. Use Learning Log to record learning at home.