

Year 2 Home Learning. Week beginning 06.07.20

English	Maths	Other
<p>Speaking and Listening I can include the main points and some relevant detail when discussing a story. Listen to 'Maisie's Dragon' then use the main events to retell the story as if you were Maisie. You could use the map at the end of the story to help you.</p>	<p>Fractions I can find $\frac{3}{4}$. Use your knowledge of finding $\frac{1}{4}$ to help you to find $\frac{3}{4}$. Practise with counters and drawings to help you to see the different amounts.</p>	<p>Science I can say whether what happened was what I expected (explaining and evaluating). Look at the results you collected from last week's mini-beast investigation. Explain what happened and whether it was what you expected. Try and give scientific reasons.</p>
<p>Reading I can make inferences based on what is being said or done. Choose a story and explain your views of a characters' feelings, actions and motives. You could listen to 'The Dragon Machine' and discuss the character of George.</p>	<p>Fractions I can count in fractions. Count in halves, thirds and quarters from any number between 0 and 10. e.g. $7\frac{1}{2}$, 8, $8\frac{1}{2}$, 9, $9\frac{1}{2}$, 10... 5, $5\frac{1}{4}$, $5\frac{2}{4}$, $5\frac{3}{4}$, 6... Begin to understand that fractions can be larger than a whole number.</p>	<p>Physical I can begin to use striking and fielding team skills with tactics. PASS (Physical Activity Sports Specialists) PE lesson. Complete Year 1-2 striking and fielding lessons 1 and 2.</p>
<p>Writing I can write narratives about personal experiences. Watch 'How to write a recount'. Create a recount in the form of an anecdote. E.g. 'Guess what happened to me on the way to ...'. Brainstorm ideas for suitable anecdotes. Use a story map to plan your ideas first.</p>	<p>Position and Direction I can describe movement and turns. Create your own route to follow or follow one created for you. e.g. 'How to use Directions and Turns'. Use the vocabulary 'forward', 'turn', 'clockwise', 'anticlockwise', 'quarter turn' and 'half turn'.</p>	<p>ICT I can plan and give instructions to make something happen. Play 'Robot Routes' on BBC Bitesize. Plan and program the robot's journey.</p>
<p>Word, sentence, grammar I can use apostrophes for contraction. Look at some examples and find the corresponding pairs. Make a card game to play snap or matching pairs. e.g. can not - can't, she is - she's Can you identify which letters are missing when the apostrophe is used?</p>	<p>Position and Direction I can make patterns with shapes and describe the rule. Practise finishing Shape Pattern. Create your own simple patterns with shapes where the shapes have been turned, or have changed direction. Use vocabulary such as 'clockwise', 'anticlockwise', 'quarter turn', 'half turn' and 'three quarter turn' to describe the pattern.</p>	<p>Creative I can share my ideas orally and through drawings with labels. Think about the 3D animal model you made last week. What went well and what would you do differently? You will make a second 3D animal model. Use what you have learnt to create a new plan showing techniques and details. Explain your plan to someone.</p>
<p>Spelling I understand what a homophone is and can tell the difference between 'there', 'their' and 'they're'. To help you to understand watch homophones and the use of 'there', 'their' and 'they're'. How many can you use correctly in the quiz at the end?</p>	<p>Time I can tell the time to the hour, half past, quarter to and quarter past the hour. Watch 'Learn How to Tell the Time' to understand the different hands. Practise telling the time by looking at clocks around your home.</p>	<p>Growth Mindset! I understand that it is ok to fail as it helps me learn. Listen to the story 'A World Without Failures'. With an adult, discuss the questions at the end of the story.</p>